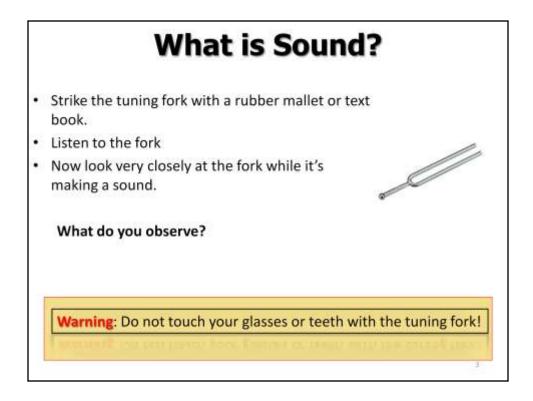


These slides could be used in the classroom but are designed with the intent of describing the lesson. When we tested this material with students, we did not project these slides. The teacher used them for her reference only.

Formatting notes: Bold black text are questions to ask your students to answer Blue bold: learning goals – write these on the board.

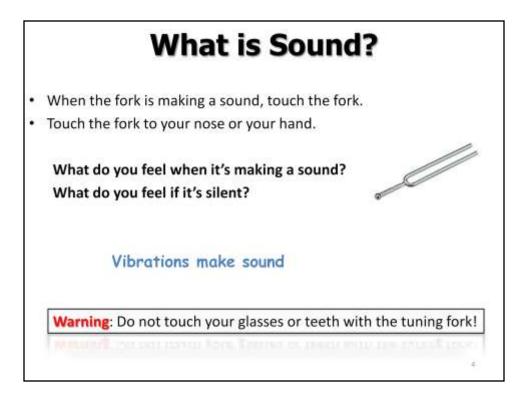
	What is Sound?	
•	Students get in groups of 2 or 3. Sit quietly and listen to the sounds around you.	
۲	Tell your group members 1 or 2 sounds that you heard. Today you will be Sound Detectives	
		2

Tell them that although all these sounds seem very different, all sounds are caused by the same thing. Today they will all be sound detectives and try to find out what that thing is.

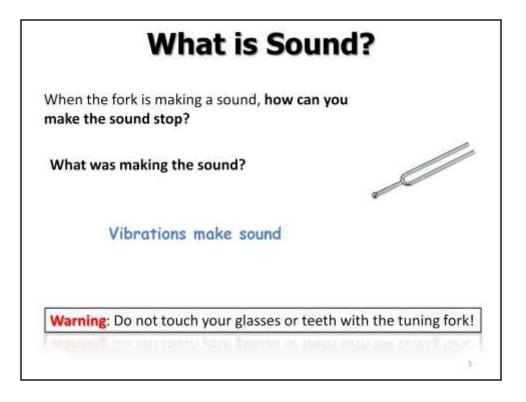


Tell them you will make a sound for them using a tuning fork. This tuning fork always makes the same clear sound. Show the learners that you are holding the rounded handle and that the two "tines" make a narrow letter "U". Show the rubber strike plate. The tines must only be struck on the strike plate, because they may become bent or broken if they are struck against a hard object.

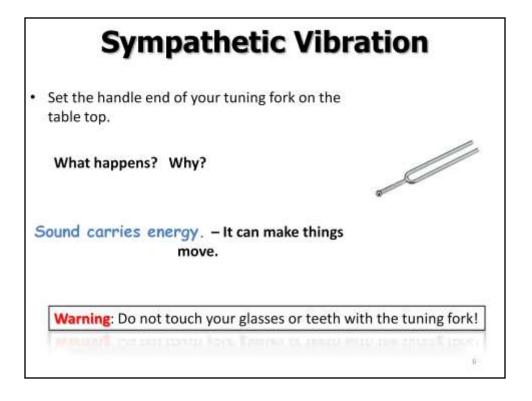
Tuning forks should NOT be struck against hard surfaces like desks. A mallet is ideal but the heal of your tennis shoes, your knee, your palm, or a text book are good substitutes.



Do not touch vibrating forks to your nose. There are rumors that it can cause a nose bleed. It is fun to try eyelashes, lips (not teeth), ear lobe etc...



Extension: This is a good time to look at other objects that make sounds with highly visible vibrations. Possible samples are musical items like a triangle, tambourine, guitar, drum, cymbal; household items like a wind-up clock with an alarm, a kitchen timer, a hand bell, wind chimes, etc. In each case the children can guess what is vibrating and check their hunches by trying to stop the sound by stopping the vibration.

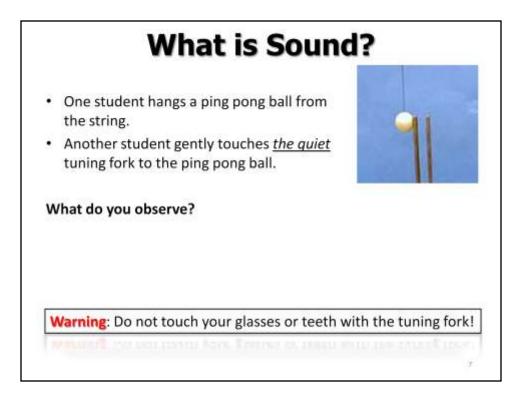


This is called "Sympathetic vibration". Some of the energy from the tuning fork is transferred to the table and makes the table top vibrate. The table top moves a lot more air than the tuning fork does. Air moving is sound so this makes a louder sound. Notice that the table top vibrates for a shorter time than the fork alone does. Energy is conserved.

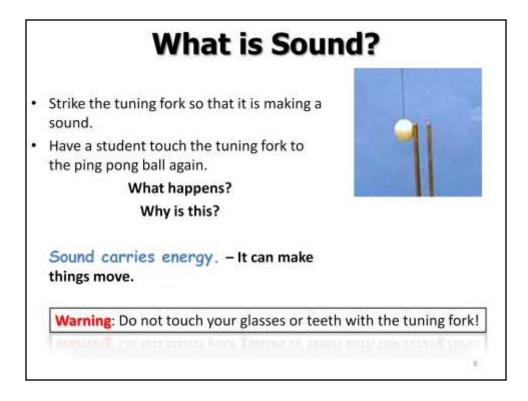
Extension: Students can place a vibrating fork on other surfaces: a chair, a file cabinet, the floor, a book, the teacher's desk, a recess ball, a lunch box, etc. Did they detect any patterns in what made the fork's sound louder? The softer? If necessary, guide their theorizing by pointing out that some things - like a rubber recess ball-have spaces filled largely with air, while others - the table- are packed quite solid. Can the vibrations move more easily through air or a solid?

(Sound travels in waves that spread onward from the source to our ears. All things are made up of molecules. The molecules in solids like metal or wood are tightly packed together and they can carry sound waves more efficiently than the spread-out molecules in air. Solids are good transmitters of sound. Sound travels through steel 15 times faster than through air. Water's good too, carrying sound four times faster than air.)

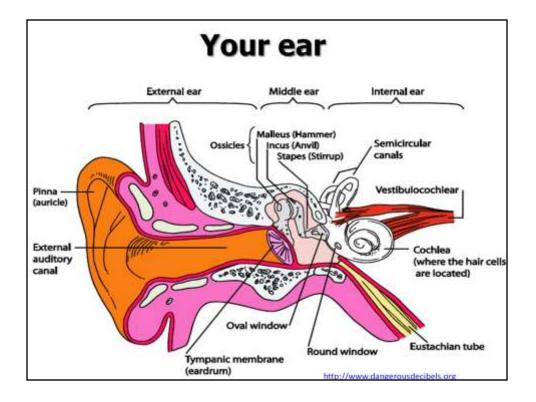
Let some children choose a new site to place their vibrating forks. Ask the class to predict whether the sound will be louder or softer (i.e., whether the sound waves will travel well or be slowed down).



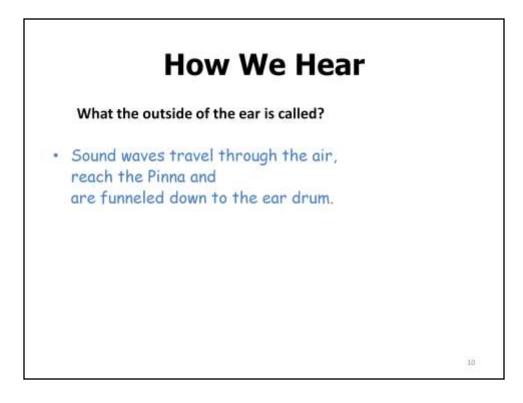
Pass out one tuning fork and ping pong ball to each group. Students should work in groups of 2 or 3. The point here is to see that nothing happens when the quiet fork is touched to a ball.



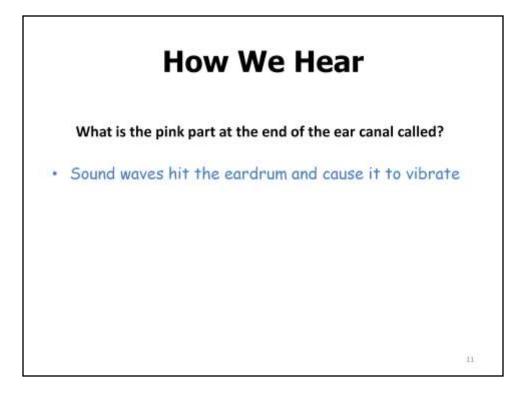
The ball should bounce vigorously away from the tuning fork. The ball is very light and the fork is vibrating with a fair amount of energy so makes the ball move a lot by transferring some of its vibrational energy to the ball when touched.



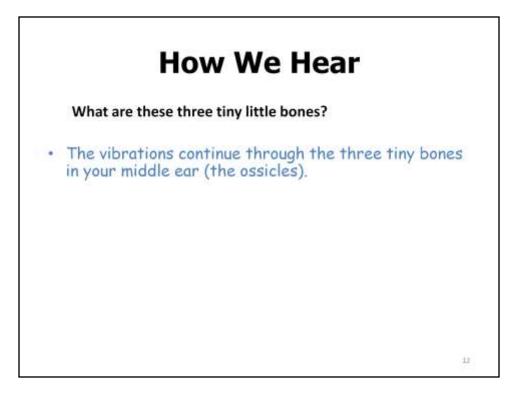
Show the large Anatomy of the Ear poster. Ask Students if any of them have learned anything about the ear before. Let students offer ideas for a minute or so to get them thinking about the ear.



Tell them that the outside of the ear is called the pinna. It collects the sound and funnels that sound into the ear.

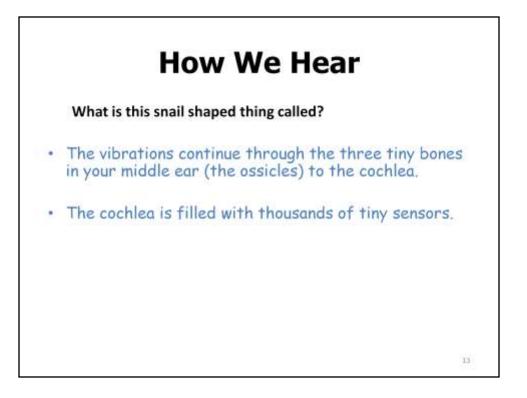


Point to the ear drum when you ask this question.

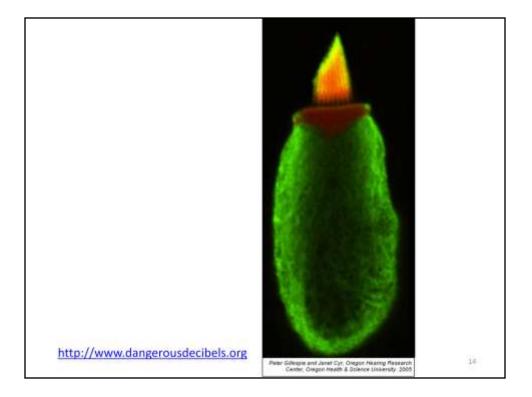


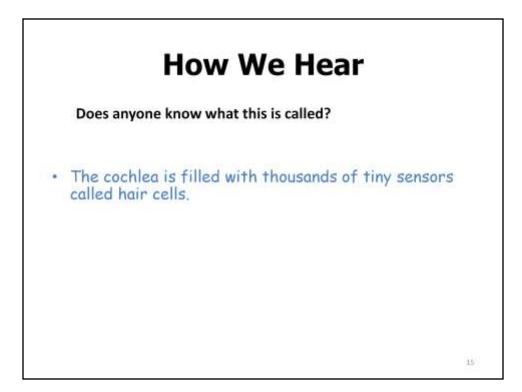
These bones are the ossicles. The Malleus, the Incus and the Stapes (pronounced: stape - ees). That's Latin for hammer, anvil and stirrup. These bones are named for their shapes.

Repeat the route again. Remember the vibrations from the tuning fork? They travel through the air and are funneled into the ear by the pinna. Then the travel down the ear canal, they hit the ear drum and make it vibrate, the ear drum vibrations make the malleus vibrate because it's attached to the ear drum, then the incus, the stapes and then into this snail shaped thing.

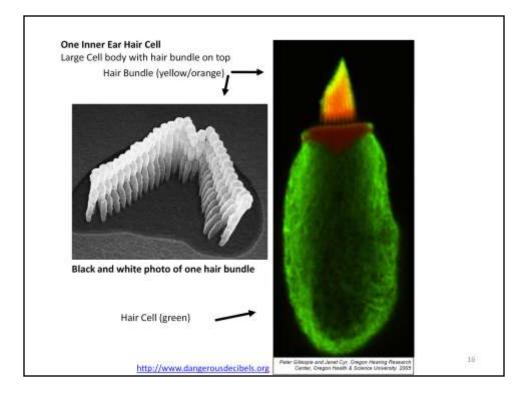


Tell them it's the cochlea. Then tell them the cochlea is filled with thousands of tiny sensors like this and hold up the hair cell poster next to the Ear anatomy poster.





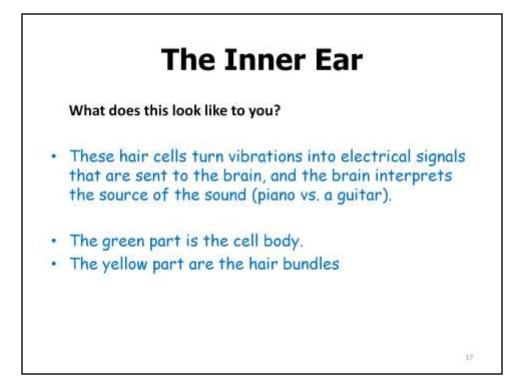
Tell them it's called a hair cell.



When you listen to loud sounds, you can actually damage these hair cells.

Hold up the healthy hair bundle poster. Tell them this is what healthy hair cells look like.

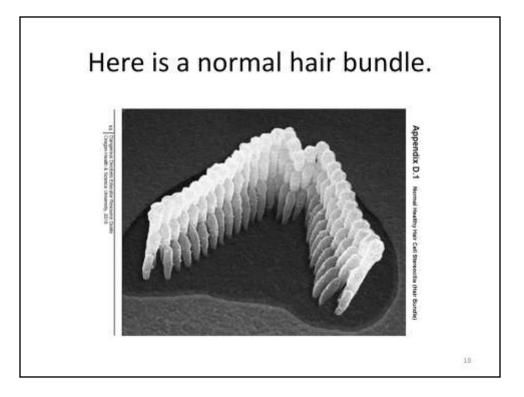
Hold up the



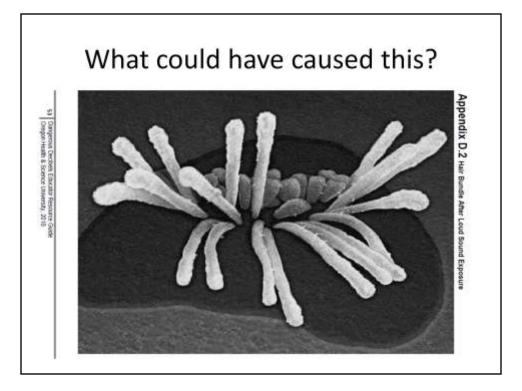
It's fun to ask students to tell you what they think the hair cell looks like. You might get candle or other choices but our favorite is flaming pickle!

These hair cells are what turns those vibrations into electrical signals that are sent to the brain so your brain can interpret what the sound is. Whether it's a piano playing, someone playing a guitar or me talking. Or maybe a fire alarm.

When you listen to loud sounds you can actually damage these hair cells. It's the hair bundle at the top that can actually be damaged when you listen to your music too loud or you are around some loud sounds too long.

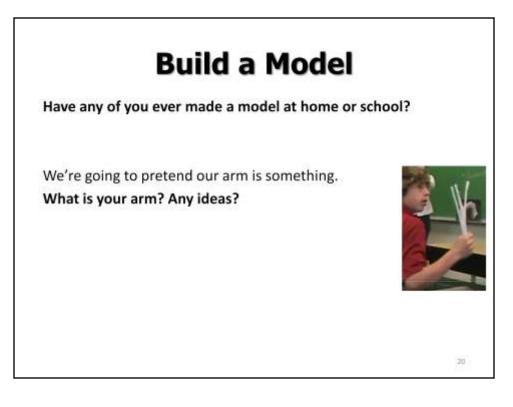


These are the healthy hair cells. The yellow part of the flaming pickle. See how they are standing straight up.



Hold the two hair bundle posters next to each other.

These are damaged hair cells. The loud sounds have bent and broken them.



Pass out 5 or more pipe cleaners per student. Tell them not to bend them or mess with them yet!

As you pass out the pipe cleaners ask students if they've ever made a model before.

After soliciting several responses from students, tell them that today we're going to make a model of the inner ear.

Have them make a fist and hold it out. That's the green/pickle part,...the body of the hair cell

Put the pipe cleaners in your fist. That is the hair bundle.

We're going to pretend our arm is something. Can anyone tell me what it might be? It's the nerve taking the signal from the hair cells to the brain.

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Tell the students a story about going to the fireworks show.

Your sitting at the table talking to your parents.

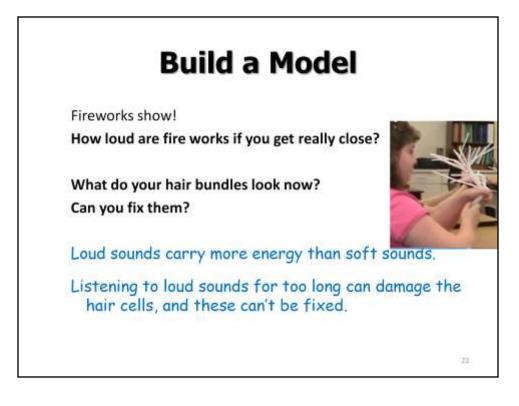
Show students how to gently brush their hands back and forth over the fuzzy sticks as your Dad talks to you nice and quiet.

Dad says we're going to the fire works show today. We get to sit in the (insert your stadium name here) stadium – the best seats there are!

But if you want to go, you you have to mow the lawn first.

Do you guys think a lawn mower is kind of loud?

Ok, so we're going to go out to the yard and start the lawn mower. It's going to get a little louder so brush your hair cells a little harder (not too hard). A typical lawn mower is actually a safe sound for up to 2 hours. Is your yard safe? It depends on how big your yard is!



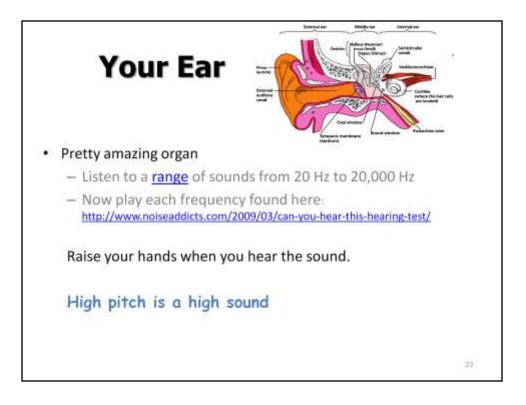
Now we get to go to the (insert local name here) stadium.

How loud are fireworks if you get really really close?

We're pretty excited and then they start! Boom!, bang, boom. Have students hit their hair bundles hard now as their hands go past.

Ok, What do you hair bundles look like now? Can you fix them?

That's what happens in our ears, these are nerve cells and we can't regrow them. Unless you're a bird or a frog.

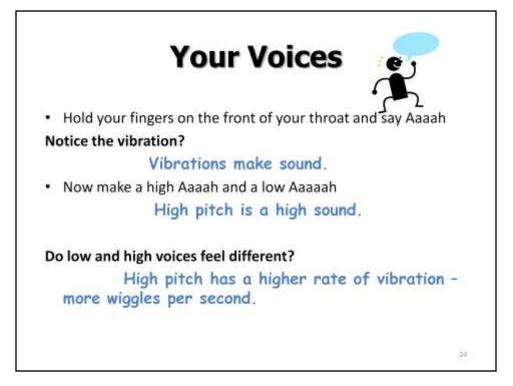


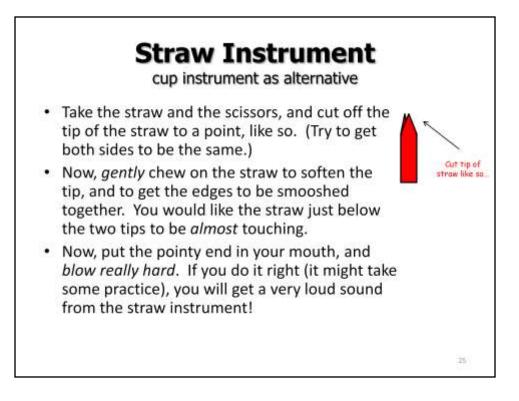
Optional if you do not have a computer with speakers.

Students really enjoy getting to hear the high sounds and seeing what they are able to hear. Not everyone's ears are the same, some are more sensitive so if you can't hear the 18,000 Hz, even when you're young, it doesn't have to be because of damage.

Students love to see that they can hear high sounds better than their teacher! Most adults can't hear higher than 12 – 15,000 Hz.

Use the words "low pitch" and "high pitch"





Some students will chew with their side teeth and not get the straw very warm. We've seen a few who do this have trouble making sound. Instruct the students to chew on the straw with their lips closed, this helps it soften up and work better.

Straw Instrument	
What is vibrating?	
Vibrations make sound.	
	26

The tips of the straw are vibrating. If students are having trouble figuring this out, suggest that they gently touch their tongue to the tips of the straw while they make a sound. They will feel it tickling their tongue.

Straw Instrument

Does the person across the room hear your straw instrument?

Does the air you blow into the straw go in his/her ear for them to hear?

Sound carries energy it travels through air, air is not the sound.

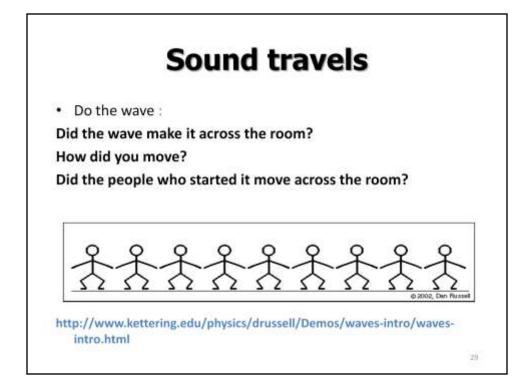
Straw Instrument

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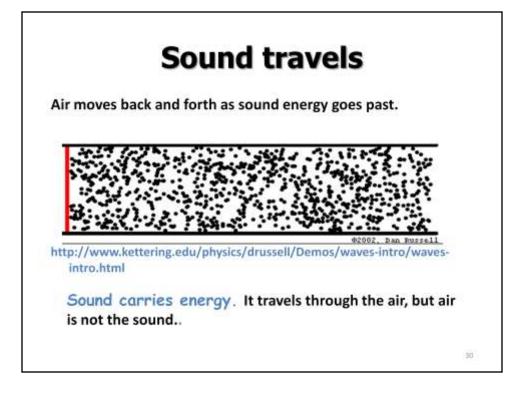
If you have bad breath (eat tuna) can the person across the room smell it when they hear you talk?

Why is that?

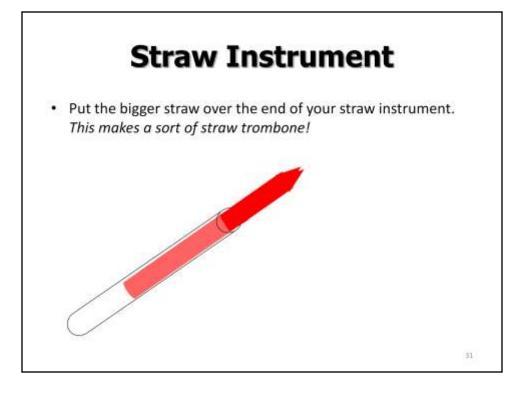
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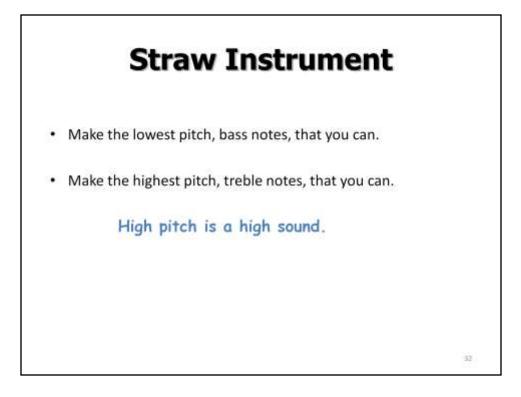


Name a student or two who were at the beginning of the wave. Ask them if they went with the wave across the room.

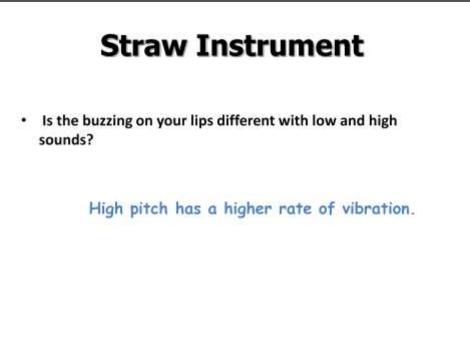


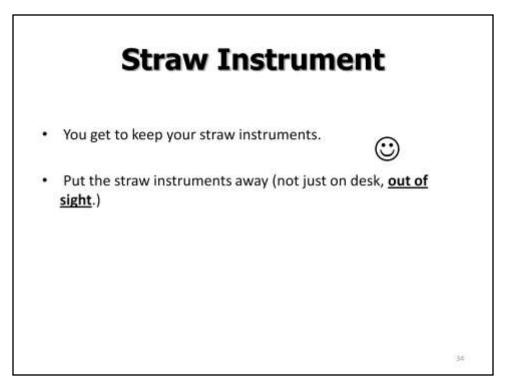
Extension: If you have a computer in the room, show the PhET "Sound" simulation. Choose the last tab – "Listen with Varying Pressure". What happens to the sound when the air is removed from the box?

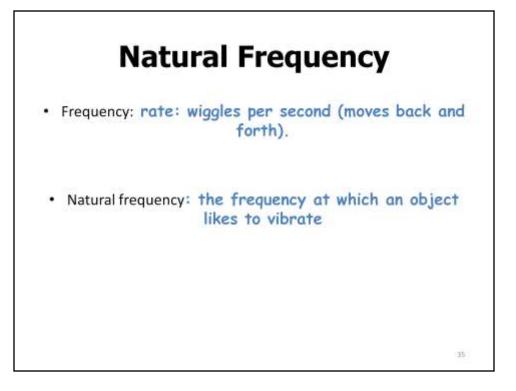




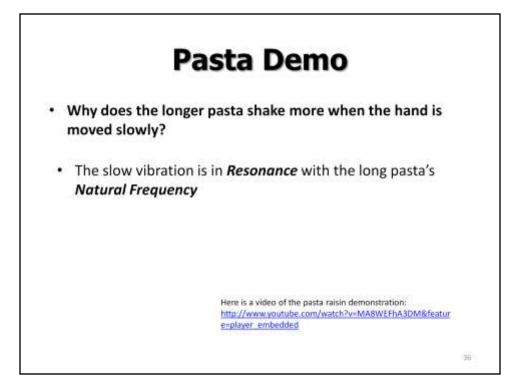
When the two straw combination is as long as possible, you can get the lowest sounds.



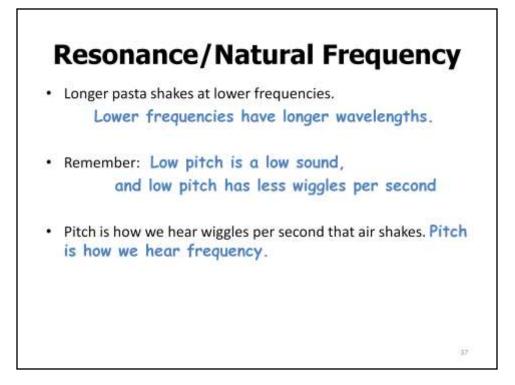


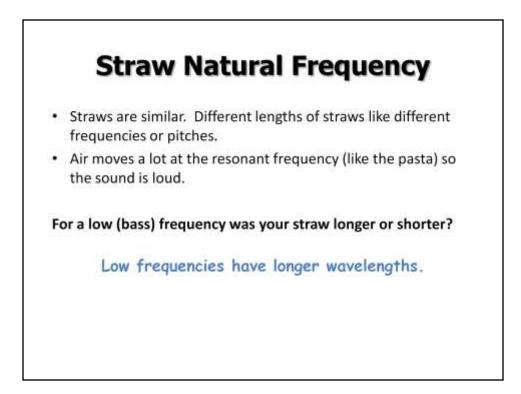


Extension: There is an activity called "Generalizing How Musical Instruments Work" that helps students sort out the difference between a resonance chamber and sympathetic vibration and what their roles are in musical instruments. This activity is recommended as a follow on to Musical Instruments I and II.



This is a demo done by the teacher. There is a video link here so you can see how it works but it's MUCH better if the teacher does the demo than just showing the video. The teacher will have three sticks of pasta in their hand. Each one held with a different length above the hand. Each stick of pasta has a raisin or marshmallow stuck on the end for weight. When you shake your hand slowly, the long pasta will swing vigorously back and forth. When you shake at medium frequency, the middle one will and the other two just jiggle. If you can shake fast enough, the short one will wave vigorously and the other two just wiggle. If you do any of the three fast enough, the pasta will snap off.



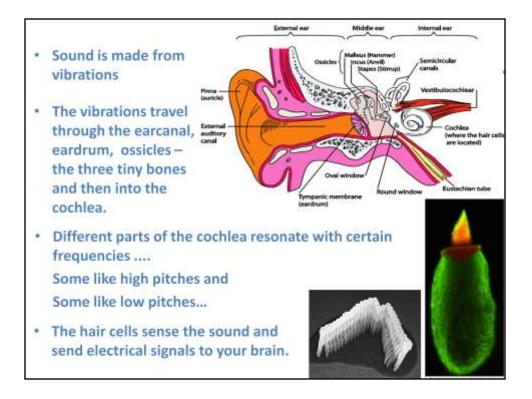




Teacher demonstration. Have one student come to the front of the room and help you play the cup instrument. Tie the string to a table leg (don't try to just hold it) and pull the cup very tight. Then have a student pluck the string. Show how it sounds without the cup (hold the string just before the cup so the vibrations cannot travel into the cup). Then show them how the sound changes if the string is shorter or longer when the cup is being used to amplify the sound.

Extension: The activity called Musical Instruments part II is an entire lesson that utilizes the cup instrument and investigates other stringed instruments.

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Review what we've learned and put ideas together. Different parts of the cochlea have different resonant frequencies so are sensitive to different pitches. The hairs in the front of the cochlea sense higher sounds and the hairs towards the back are sensitive to lower sounds. This is partly due to the tension of the basiler membrane in different parts of the cochlea. The hair cells in the front typically get damaged first since they are closer to the sound. This means when you have hearing damage the sound is messed up, not just quieter.

Extension: There is a game on the Dangerous Decibels virtual lab that lets you hear what different sounds will sound like if you have hearing damage.