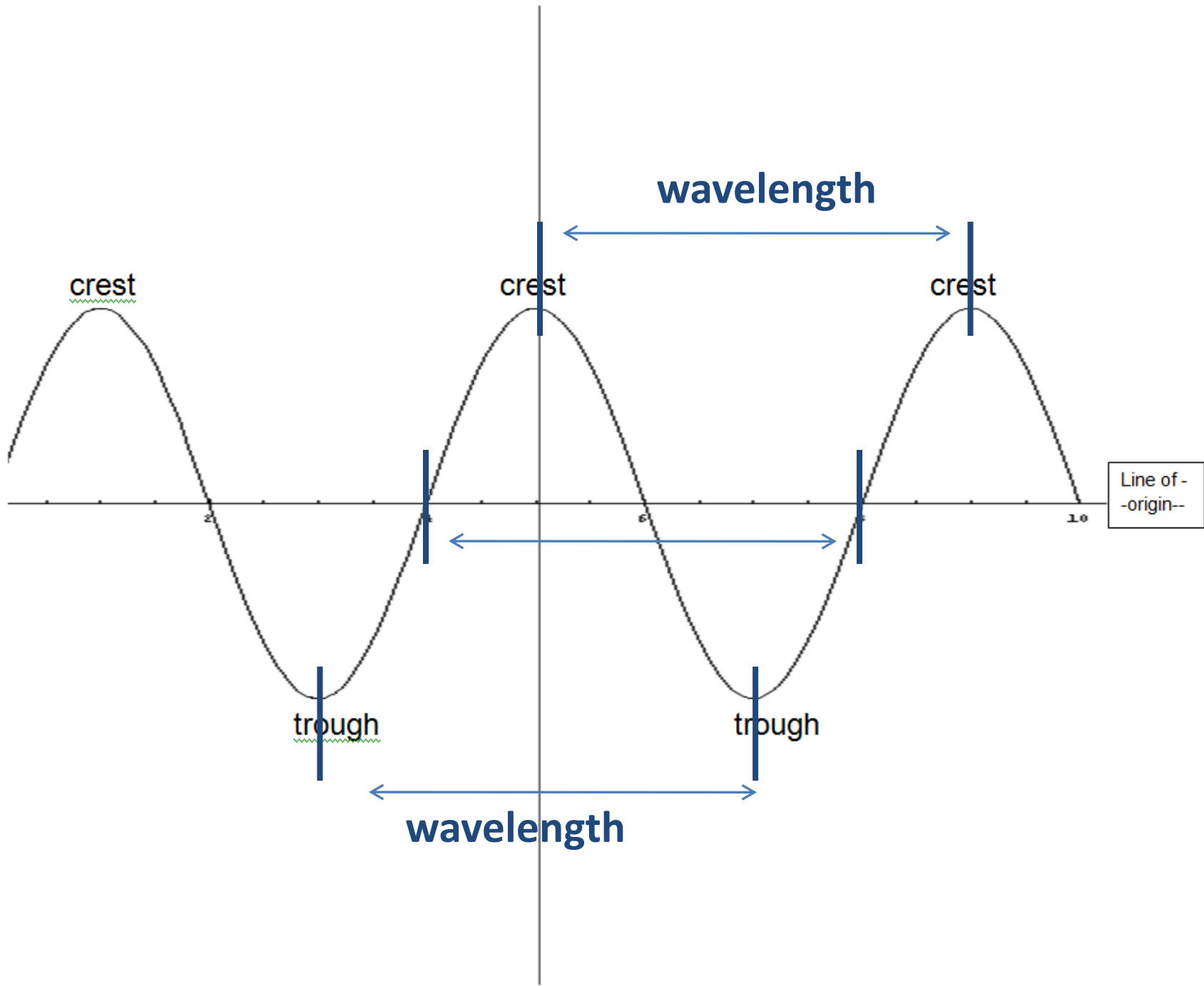
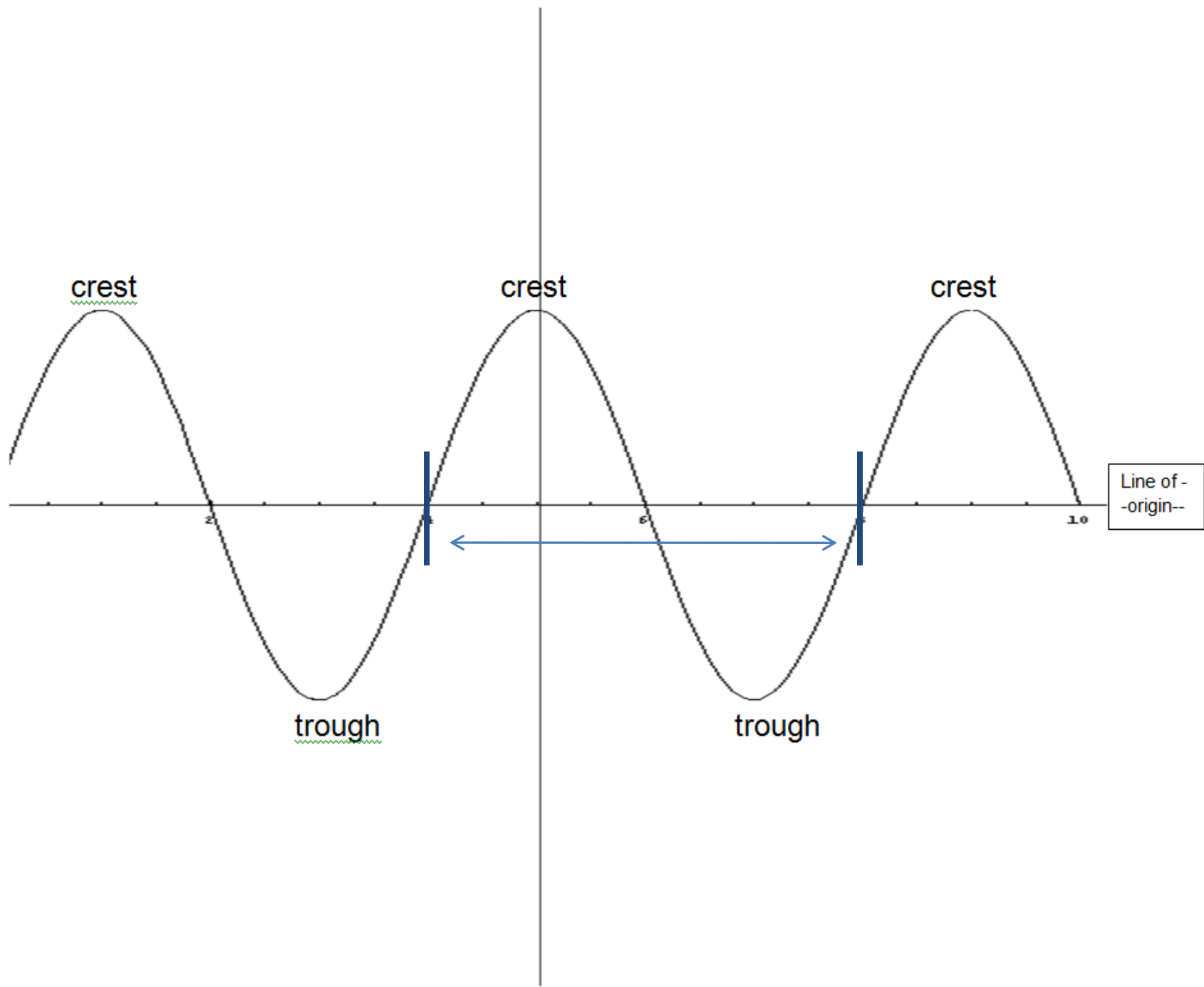
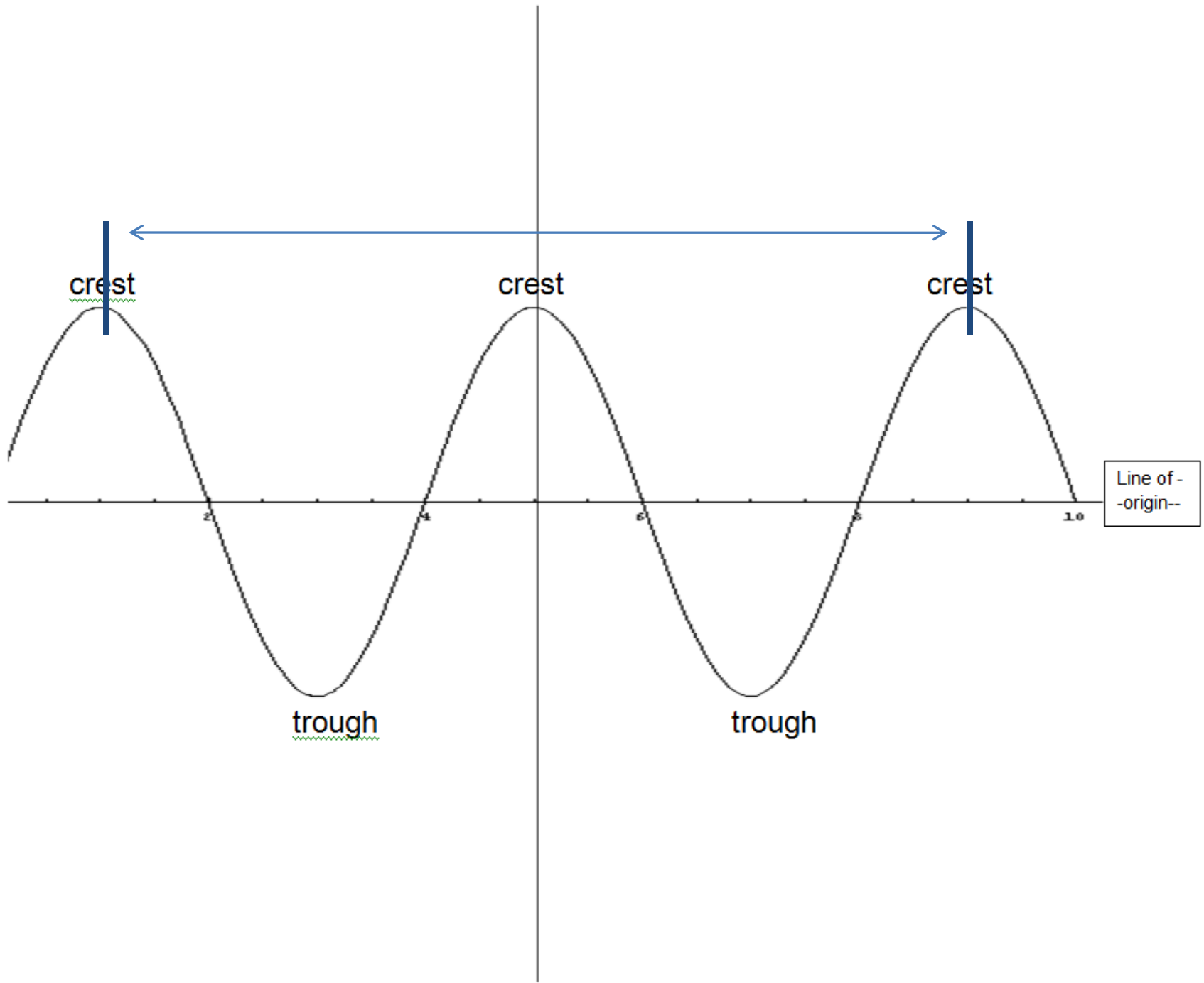


# Partner activity

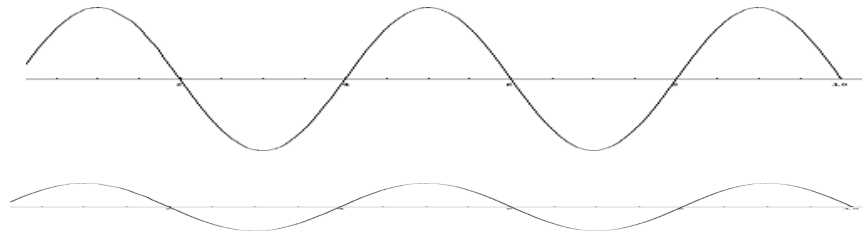




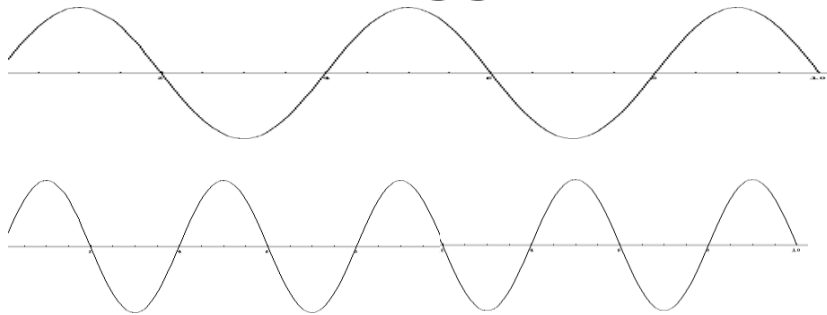


# What is

- Amplitude?
  - How high/low the crests/troughs are.



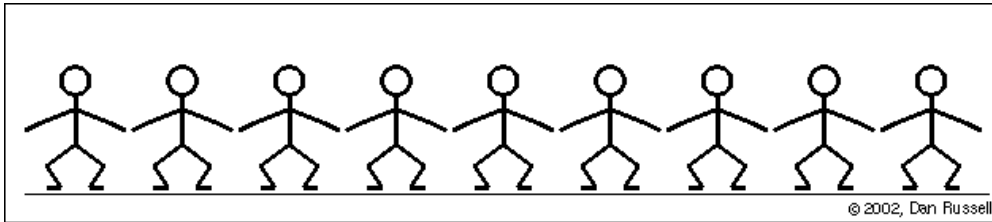
- Frequency?
  - Rate of the wiggle



# Waves travel

Do the wave

- **Did the wave make it across the room?**
- **Did the people who started it move across the room?**

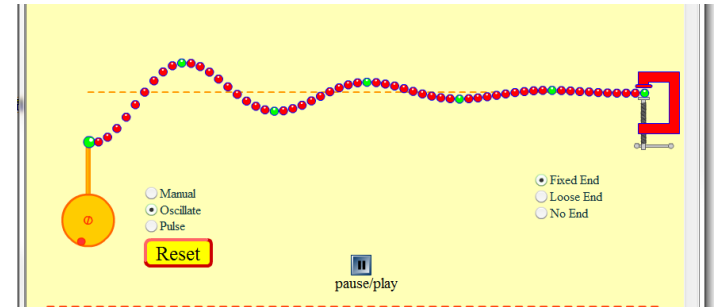
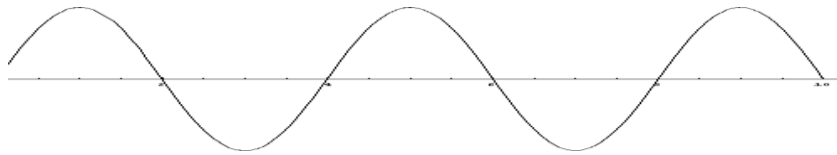
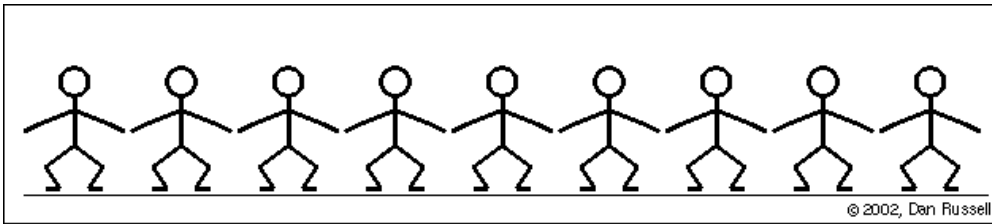


- **People move up and down as the wave's energy goes past.**

*Waves are energy*

# Types of Waves

## Transverse Waves



## Longitudinal Waves

[Transverse, Longitudinal, and Periodic Waves](#)

# Source, Receiver, Medium

- People Wave
- Slinky
- Wave on a string
- Water -Wave Interference Sim
- Sound

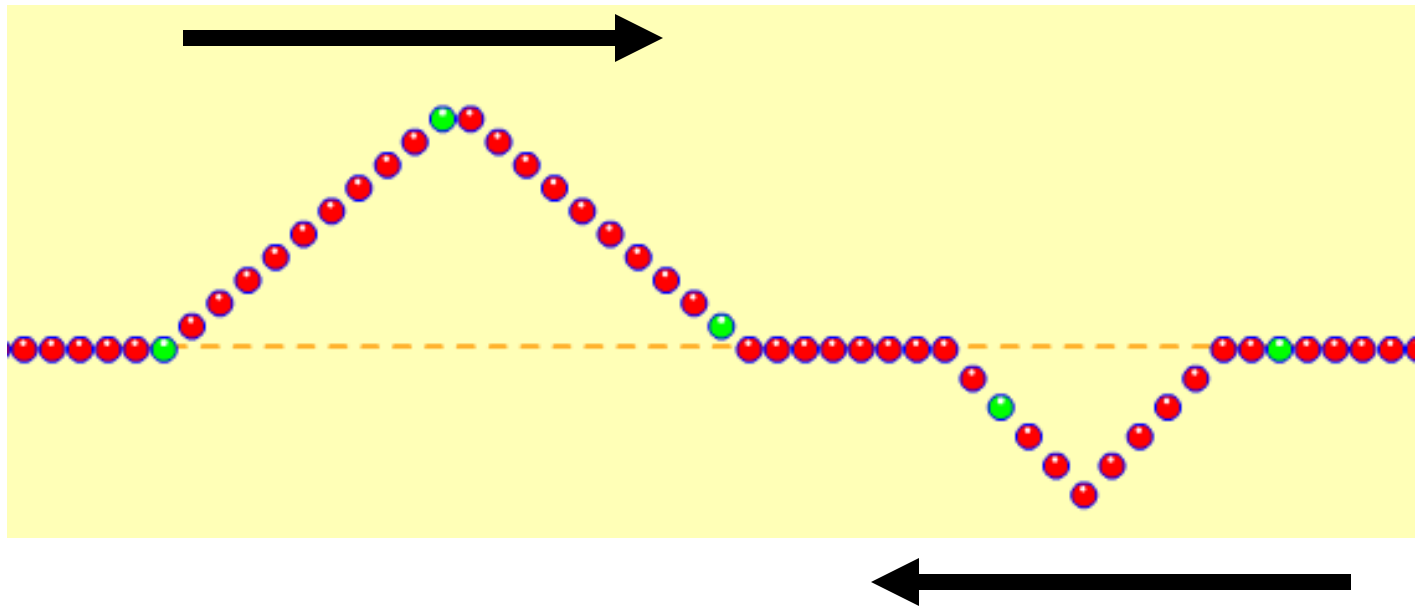


# Source

- [http://www.iris.edu/hq/programs/education and outreach/videos#H](http://www.iris.edu/hq/programs/education_and_outreach/videos#H)

How do waves add?

Sketch what you think the pattern will look like



# **Resonance**

The natural frequency of an object

# Resonance

- Swing

<http://www.youtube.com/watch?v=I4FPK1oKddQ>

- Pasta/raisin demo

The frequency an object likes to vibrate at

# Resonance

The frequency an object likes to vibrate at

- Wave on a String ( $A=3$ ,  $f=50$ , Damp = 0, Tension = high)
- Tall vs. Short Building damage

[http://www.iris.edu/hq/programs/education\\_and\\_outreach/vid  
eos#0](http://www.iris.edu/hq/programs/education_and_outreach/videos#0)